ENTRY BLANK	
PLEASE TYPE OR PRINT	Entered previous May Show
-	yes 🗆 no
Ms. Mr. Artist Christophe	V BURK
NII. AI USC	(Last Name Last)
Permanent 731 Hughey	Du Kont
Street	City
44240 Tel. 216)	6786573
Zip Area Code	
Temporary or Studio Address Same	as above -
Street	City
Tel. ( ) //	( ( )
Zip Area Code	
If you do not presently live in one of Western Reserve, which county wer	
Collaborator	
(If Any)	
If May Show entries are not accepted Artist will pick up at Museum.	ed or not sold:
Museum should dispose of.	
☐ Museum should ship to artist C	O.D. at this address:
Special Instructions When necessary include below instru	uctions or a drawing of how
the object is to be assembled and di	
The artist "	ill he available

This entry blank must be fully made out and signed. Unsigned entry blanks will not be accepted.

for assembly mestanctions

Note carefully calendar for delivery and return of objects. It is understood that the Museum will have the right to dispose for its own account any objects not called for by the dates listed.

It is also understood that accepted objects will remain on exhibition until May 13, 1979.

The submission of objects will be construed as acceptance of all conditions printed in the entry information.

Mustrale 1

+ superusion.

ENTRY BLANKS						
☐ 1. Paintings ☐ 2. Graphics ☐ 3. Photography 4. Sculpture ☐ 5. Electric ☐ 6. Crafts						
Materials painted steel						
Title to TRANSPOSE						
				9 x	7 × 6	
GRAPHICS AND PHOTOGRAPHY ONLY						
Additional No. For Sale		Total No. in Edit	ion	Price Unframed	Price of Frame	
ACCE TED REJECTED		NOT WRITE IN	THIS S	ECTION	ACCEPTED REJECTED	
2 □ 1. Paintings □ 2. Graphics □ 3. Photography 4. Sculpture □ 5. Electric □ 6. Crafts						
Materials painted steel						
Title of INSERT SPACE						
Price or NFS Insurance Value If NFS Only  Size  1 24 × 14 × 18						
GRAPHICS AND PHOTOGRAPHY ONLY						
Additional No. For Sale Total No. in Edition Price Unframed Frame						
ACCEPTED		IOT WRITE IN SECTION	ACCI	EPTED	RECEIVED 48	
REJECTED			REJE	ECTED	DATE 3/16	